



camara
education
ireland



Annual Report 2018
We are the experts in educational
Technology for youth development

Designed by

Tomas Gudauskas

Photography by:

Fabian Boros

Seán Ó Mainnín

Mauricio Figueroa

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Camara Ireland Annual Report 2018 Chairperson Message

Chairperson Message

Welcome to our 2018 Annual Report, a document that summarises the breadth and depth of our interventions in the Irish youth education sectors, both formal (schools) and informal (youth services).

It was a year of notable achievement for our strategic development and operational effectiveness. Our impact on youth education through the adoption of technology has reached breakthrough levels in terms of volume and national reach, providing us with the validation and encouragement to reinforce our efforts and stretch our ambition to the next level.

We are most grateful to all of our staff, sponsors, partners, educators and most importantly the young people who contribute to make Camara Ireland and the TechSpace movement a success to be proud of, and we look forward to your continued support in the years to come.

Philip Sharpe

CEO Message:

2018 was a year of growth and change for Camara Ireland. In January we finalised the spin out from Camara Education and are now a registered company and charity in our own right. This had always been the plan since we absorbed TechSpace into our operations. We are proud to continue to be part of the Camara family and maintain an open collaboration with Camara Hubs in the UK and Africa.

This year we worked to refine our collective vision and strategic direction, with our Directors and all of our team contributing to discussion and debate. During this process the conversations not only showed the depth of experience and range of insights across our organisation but also highlighted the singular vision that brought everyone together - that all young people should have access to the best learning opportunities. Our purpose is to underpin this vision with enabling technology across all learning environments in both the formal (schools) and informal (youth services) education sectors.

2018 was a milestone year in terms of national reach and saw almost 1,400 educators engage with our training sessions and support activities reaching over 24,000 young people. 470 schools and youth centres are now part of our network and our aim is to facilitate this network to become a community of practice across all learning settings led by our collective drive to ensure that technology creates meaningful educational opportunities for all young people.

Partnership has always formed a strong foundation for our approach. Funding from long term and new partners allows us to maximise our reach, grow our evidence base and continue to innovate and pilot new approaches. In 2018 we raised €1.14m in grants and donations and generated €250K in social enterprise activities. We are fortunate to be working with partners who not only contribute funding but also share our vision and go beyond funding to work collaboratively with us towards each goal.

To date we have provided training and support to over 4,000 educators - our ambition is to reach 8,000 by the end of 2021. This will be achieved through the commitment and energy of our team who need to be admired for their ability to deliver quality outcomes with a sense of fun. Special thanks also to our Board of Directors for always giving so generously of their time, skills and experience.

There's a lot more information on our work in the following pages. You will get a sense of our achievement and also our ambition. Exciting times ahead.

Marianne Checkley

CEO



The Education Context

In 2018, the Department of Education and Skills launched their 2019 Digital Strategy Action Plan as part of the 2015-2020 Digital Strategy for Schools. The introduction states that Ireland is now one of the fastest growing economies in Europe with digital technologies transforming every part of our lives. We agree with the direction set out that Ireland must ensure that its young people possess the necessary skills to navigate living in the 21st Century. However, we also know that inequality in access to developing this necessary skill set still exist. Many schools are not in a position to use technology in a way that delivers on it's potential in teaching and learning and we want to make sure all schools are digital strategy ready. It should also be recognised that learning doesn't only happen in a formal classroom setting. The youth work sector in Ireland is an under-resourced and often under-estimated educational setting with the flexibility to respond to the need of young people to access new creative technologies and evolving aspirations.

Camara Ireland addresses the need for educators to use effective technology solutions to unlock 21st Century learning opportunities for all young people. Our approach provides a custom response to training, support and infrastructure, implementing policy and best practice. Our range of programmes are implementing strategies that span recommendations for positive educational and development outcomes for all young people: In resource-poor schools evidence based research clearly indicates that the creative use of technology has the potential to increase engagement and the level of successful outcomes for students. We equip schools with hardware, training and support to confidently integrate effective technology in the classroom. The youth sector is increasingly recognised as a key community based non-formal education setting - often engaging some of the most marginalised young people in personal development and educational achievements. Our TechSpace programme is a national movement that provides opportunities for young people to be creative with technology.

We are unique in our presence across formal and non-formal education sectors and we aim to work with statutory and corporate partners to ensure that current policy is delivered in a way that reaches all young people. We are a learning organisation and through our work we want to gather evidence, reflect and shape future policy.



Collaborative

We engage with partners including statutory and non-statutory bodies

Evidence Based

We use data to measure our impact and identify emerging gaps and solutions.

Innovative

We seek grants and funding to develop and pilot new innovations

Impact 2018

472 Educational Institutions
1,366 Educators
1,579 Computers Installed
24,528 Young People

Social Enterprise Sales: Hardware & Training

Supplying good quality refurbished computers in to the education sector is our origin story and the engine room of our social enterprise sales. We have expanded our products to include Chromebooks and Chromebook Licenses. During 2018 we supplied 925 computers into schools and community settings together with training for 200 educators across Ireland generating €252,000 in revenue.

Our plan for 2019 is to expand our available range of social enterprise hardware and training so that custom solutions are available beyond our sponsored project opportunities.

Schools

Across our social enterprise activity and funded projects, on the Schools' Programme, we trained more than 800 educators. Furthermore, we worked directly with 700 students in numeracy and computer science programmes.

Funded Projects

We delivered two funded projects over the course of 2018: the second year of the Google-funded Schools' Digital Framework and CS First project and the first year of the Math-Whizz project.



**‘The content covered was all directly applicable to our profession.’ -
Teacher, Kildare Town Educate Together National School.**

Schools’ Framework and CS First

The Schools Digital Framework project started in 2017 with 44 schools across Leinster and continued into year 2 in 2018. The purpose of the project is to support schools in the development of their digital strategy, as well as its effective implementation, through customised training, device delivery and continuous support over a three-year period. During 2018, 667 educators were trained and 594 devices were delivered. Leadership support is a key part of this project and has been valued by principals and their deputies.

‘There has been a lot of practical advice to support teachers integrating ICT into their teaching. Some really good ideas to improve communication and sharing of resources between teachers too.’ - Deputy Principal, Firhouse Educate Together

Similarly, amongst staff, training is received positively, with excellent feedback for the practical way in which the tools demonstrated can be implemented in their own practice.

The project is on course to be completed in June 2020. The focus in 2019 will be to deliver the remaining 384 devices to schools, as well as continue to deliver training and support to all schools.

Case Study: St Paul's Secondary School, Monasterevin

"It feels like there's more that could be used but I'm not sure where to begin. There are search costs to finding out" Teacher

St Paul's Secondary School is an example of a school who had taken some initial steps on their journey to improve technology integration before signing up to the School's Framework project. The school had set up a G Suite account and were using it for communication with staff through Gmail. However, there had not been significant use beyond internal staff communication. Technology was also being used in the classroom, but not in a consistent way across the school.

The starting point for the school was to develop a digital strategy, led by the school's newly formed Digital Team. Over the course of 2018, this team received two separate training sessions with Camara to upskill on the core G Suite applications and to further refine their digital strategy and plan. It also prepared the team to be in a strong position to lead the school's direction and respond to staff queries. Later in 2018, at the start of the new academic year, an introductory session on G Suite was held for all staff and framed in the context of a whole school digital strategy.

With the support of the Framework project, it was possible for St Paul's to continue the digital journey they had already started, by establishing and training their Digital Team, who are leading the school in their vision, plans and actions. This was in parallel to staff training in practical and tangible tools so they could implement the digital strategy in the classroom with a consistent approach across the school.



"I would like to do more digital creation with students especially now that the Junior Cycle is pushing it too". Teacher

Maths-Whizz

In 2018, Camara Ireland were contracted to deliver the online numeracy platform, Maths-Whizz to two homework clubs and one primary school by the Irish Youth Foundation. The project is supported by Linesight. Over the course of 2018 appropriate sites were contacted and established for the start of the academic year 2018/19. By the end of 2018, all three proposed centres were established and using the programme. Our project officer delivers student sessions in each homework club weekly and supports the school and teachers in their use of Math-Whizz.

In the school, there are a number of students and classes which show real potential to benefit from Maths-Whizz. The ability to work at their own pace and to allow teachers to find students levels is already proving helpful to those teachers who have begun to use it weekly.

It is currently too early to speak about any statistically significant results of the programme, but there are a number of students in all three centres who have shown improvements over the weeks and months.





Midlands Science Festival

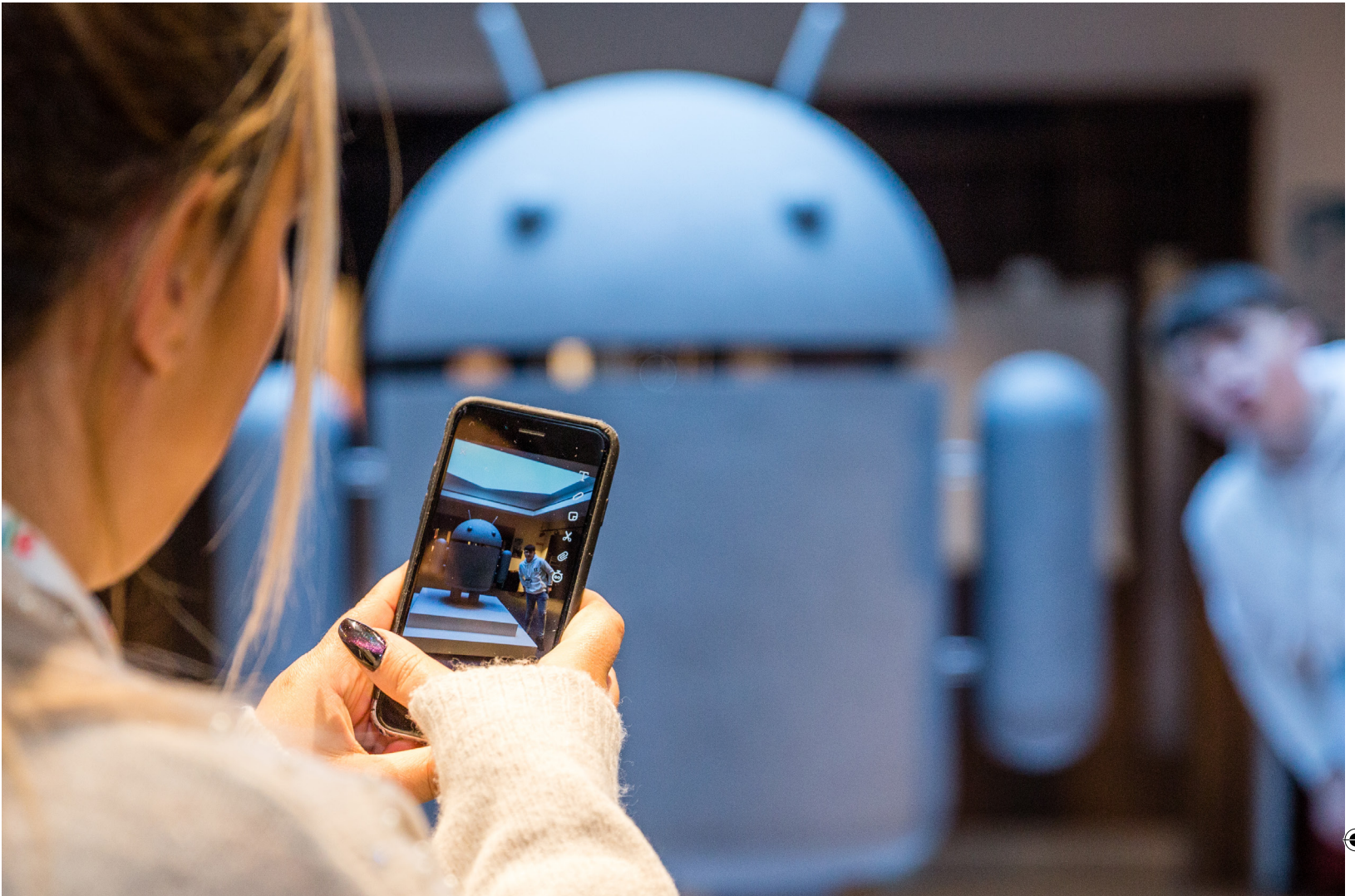
As part of Science Week Camara Ireland delivered the Google powered platform Computer Science (CS) First workshops to students in primary and post-primary school, as well as teachers, youth workers and parents. The two-day event was successful in raising awareness, excitement and engagement in the CS First platform, as well as computational thinking and coding, more generally.

In total, eight schools - four primary and four post-primary schools - hosted the workshops over two days, across four counties - Longford, Offaly, Laois and Westmeath. There were 19 student workshops with 414 students participating and 9 adult workshops with 70 participants, including teachers, youth workers and parents.

Feedback from the workshops was extremely positive. Generally, teachers, parents and youth workers were impressed by the low barrier to entry for facilitators, the quality of the physical materials and the ease of use in the school context. Primary school teachers could see immediately how they could use it in their classrooms. Students were delighted to try out the programme. Students who had used Scratch before were eager to do the activities and show their teachers and peers what they could do.



create | invent | inspire



TechSpace

During 2018 TechSpace at Camara Education Ireland grew to a specialised team of nine Education Officers working on training and education development in the fields of Digital Creativity, Computer Science and STEM Education for youth workers and teachers. This enabled us to support 650 educators to facilitate 21st Century learning environments through technology with over 12,000 young people. We focused our efforts on working with youth workers who empower young people who have limited access to creative technology education.



Many of the young people involved in the groups would not otherwise have access to opportunities to try computer science activities in a supportive learning environment.

Partnerships

Partnerships are key to our delivery and strategic growth. 2018 was the first year of our new partnership with ESB and saw the ESB Creative Tech Fest showcase and recognise young people's, films, photography, robotics, motorised inventions and even technology enhanced circus acts created at TechSpaces from over 60 youth organisations across Ireland.

A national partnership with Foróige proudly sponsored by Google.org was launched in September to bring training and support in computer science to 300 youth workers and volunteers over the next two years. Dublin City based volunteer led youth clubs were trained and supported by the City of Dublin Youth Services Board to engage in the TechSpace Programme. The development of 12 TechSpace Hubs acting as a centre of excellence in local communities was supported by the Inver Think Tank initiative and saw new projects including Virtual Reality, Mobile Journalism and even recording studios being built for young people to access digital creativity equipment. The Inver Hubs engaged youth workers in local communities in Thurles, Limerick, Birr, Nenagh, Listowel, Ennis, Mullingar, Kilkenny, Castlebar and Galway.

Working with the National Youth Council of Ireland, we successfully completed the NYCI STEM in Youth Work Maker Project funded by the Science Foundation of Ireland. This project impacted 320 youth workers who were trained in the fundamentals science principles of soldering, circuitry and conductivity.

Reports and findings from our sponsored opportunities and programmes have been published online, with more details on our successful partnerships for this year and how you can get involved. The TechSpace Training Brochure and new bilingual website has been officially launched and is available for all youth and education organisations working with young people.

CASE STUDY

Project Worker, Roscommon Youth STEAM Project.

Seán completed Computer Science @Foroige TechSpace training in June 2018 and has coordinated CS clubs in Roscommon since. He has 3 clubs across Roscommon county with 24 young people involved and has run a range of introductory projects in coding and technology. Each of these young people started off on basic Scratch projects and progressed onto advanced Scratch, web development including Javascript and using Makey Makey kits. These groups are supported by volunteers who have either trained or are enthusiasts in computing and are committed to helping young people learn.

Many of the young people involved in the groups would not otherwise have access to opportunities to try computer science activities in a supportive learning environment. These groups provide the space for them to try, to be creative and to spark interest in potential career areas that they may not have been aware of otherwise.

Clár TechSpace

Funded by the Department of Culture Heritage and the Gaeltacht the Clár TechSpace project is a national project that aims to impact the lives of young people by becoming Ireland's leading creative technology network for outcome focused youth development through the medium of Irish. Clár TechSpace has blossomed during 2018 and consolidated in Connacht & Munster. 50 teachers attended training and 40 new TechSpace sites in schools were set up. Overall 2,500 young people were reached through the Clár TechSpace programme.

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Tech Féile 2018

The first ever Tech Féile took place in Limerick School of Art and Design on 27th April 2018 with support from TG4. The event was also marked as a Bliain na Gaeilge event. The following facts and figures outline the key achievements:

160 young people to Limerick for the first Tech Féile, from 13 educational organisations, where the young people had the opportunity to participate in 14 different workshops.

The annual Creative Tech Fest took place on the 1st November 2018. This was on a Thursday instead of the usual Friday. There was a high attendance from clár TechSpace member and it was noted that the event occurring on a Thursday meant it did not clash with the annual Oireachtas na Gaeilge as it does every other year. The Clár TechSpace aim for the event in 2018 was to ensure it was a bilingual event. Bilingual signage, an Irish language youth band and bilingual workshops meant the Irish language was very visible and welcomed in Google. Bliain na Gaeilge also had a strong presence at the event. We had 55 young people attend with 5 bilingual workshops along with 4 awards been presented to Irish Language categories. The Clár TechSpace project secured funding to go national with the program in 2019 expanding into Leinster and Ulster partnering with two key language organisations to do so: Conradh na Gaeilge & Múintearas





160 young people to Limerick for the first Tech Féile, from 13 educational organisations, where the young people had the opportunity to participate in 14 different workshops.



New Products/Research & Development

New Products/Research & Development

Spotlight on NUI Certificate in Digital Creativity

Our partnership with Maynooth University's Department of Applied Social Studies saw the launch the 'NUI Certificate in Digital Creativity in Youth Settings' in 2018. A range of roles from formal and non-formal education in the Camara Ireland team were involved in the development and delivery of the certificate. The Level 8 special purpose programme is unique in Europe and responds to the continuous professional and practice development needs of the youth sector by enabling youth workers and educators to develop specialist skills and knowledge to use technology as a tool for digital creativity. Students develop competencies to confidently and effectively use the key theories, frameworks, models and tools to ignite creative confidence in young people.

The first cohort of students were passionate, innovative non-formal educators from across Ireland representing youth theatre, vocational education, national youth work organisations, and Irish language organisations.

The students developed into an inter-agency community of specialist digital youth work practitioners. In October 2018, a student assessment showcase event took place with students' exhibiting a range of projects that blended digital and STEAM; from VR to 3D fabrication to puppetry animation.





Erasmus+ Projects

We took part in two Erasmus+ funded projects with expert youth education organisations to innovate and exchange good practices to respond to the changing needs of young people. All of the Camara Ireland team contributed to the key outputs of the project.

The Digital Youth Work Project partnership between 7 European organisations will produce a good practice collection of 36 videos showcasing innovative youth work from across Europe, a comprehensive collection of digital youth work training resources and a publication, European Guidelines for Youth Work. For more information visit: www.digitalyouthwork.eu.

The Skill IT for Youth partnership between 5 European organisations will produce an international digital skills research report, a comprehensive collection of digital youth training resources, a digital competence framework for youth workers, a digital learning plan for organisations, and policy briefs outlining the findings and recommendations. To view the Ireland National Research Report visit: www.digipathways.io.

TechSpace Online Network

Camara Education Ireland received funding from the Department of Children and Youth Affairs under the QCBI Innovation Grant to develop online short courses and an online community of practice for the TechSpace Network. The project kicked off with research conducted to understand the needs of educators in the TechSpace Network to inform the development of the platforms. A research report of the findings was published in 2018.

New Products/Research & Development

Our People

Our people are our best resource.

2018 saw change, and also growth in our team as we built our project portfolio and gained support from funders and partners to scale our programmes. Steven Daly who set Camara up in Ireland in 2011 moved on to a Partnerships role in the global Camara organisation. Steven's commitment to education and equality drove the development and growth of Camara Ireland to have significant impact in the Irish education sector. Marianne Checkley stepped in as CEO with the newly established independent Company. With a background in the formal and non-formal education sectors and founder of award winning social innovation iScoil we're sure the future of Camara Ireland looks bright. The TechSpace education team grew from four to seven and the Schools team recruited for the new MathsWhizz partnership.

By the end of 2018 our team of 14 were a talented, multi-disciplinary bunch of driven, energetic and focused people all working towards a collective vision of positive change for young people.

The Board of Directors:

Jean Cox-Kearns Chairperson

Sean Coughlan

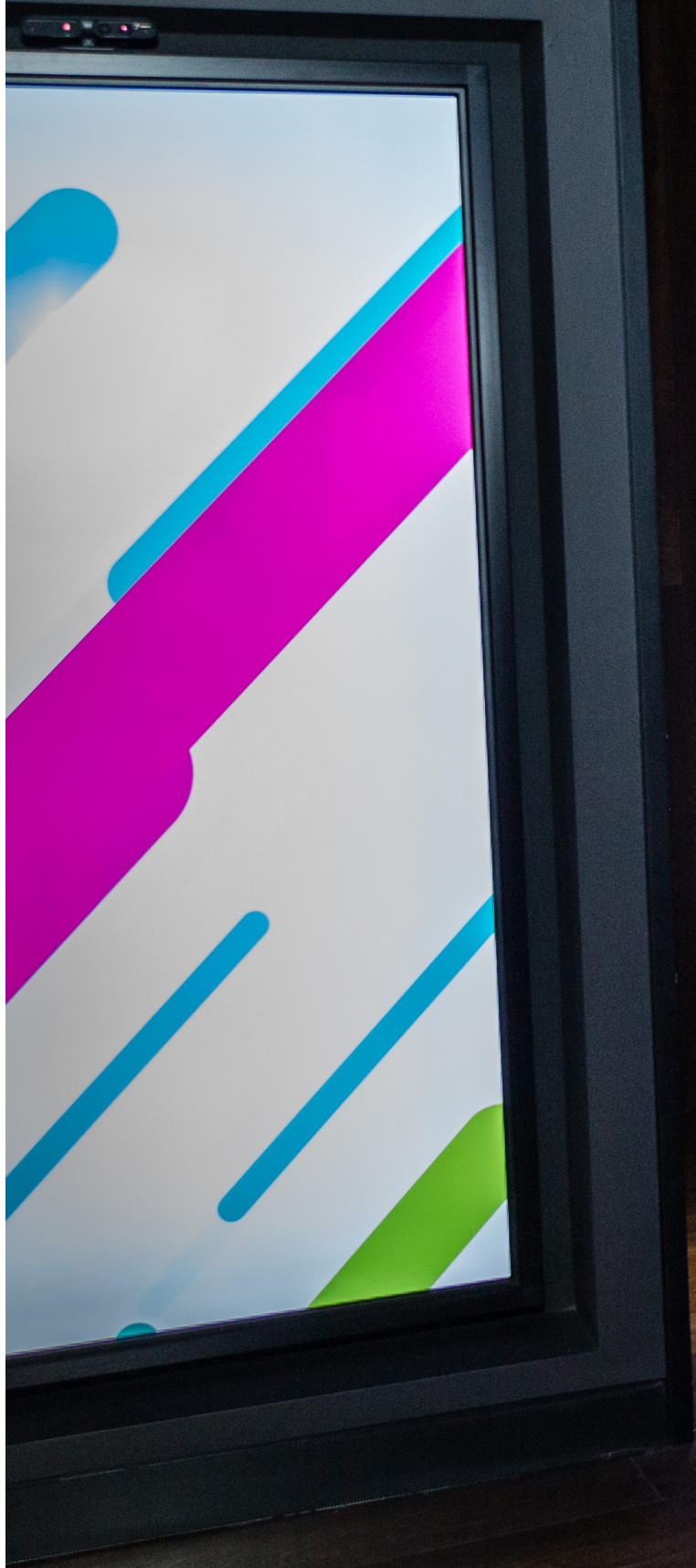
Suzanne Delaney

Philip Sharpe

Our Directors volunteer their time generously and were key in shaping our strategic direction during 2018. We will be growing our Board during 2019.



Project Portfolio 2018



MAP

Gordon House (Main Entrance)

1 Foundry Reception	10 Copper	● Never Creative Media Exps
2 Welcome Corridor	11 Trinity Barber	● NYCI STEM in Youth Work Area
3 Auditorium	12 Creative Media Hub	● Google Computer Science Hub
4 Green Room	13 NYCI STEM in Youth Work Exps	
5 The Forge	14 Computer Science Corner	
6 Atrium	15 Foyer	
7 Google Store	16 Farmer's Market	
8 Event Management Office	17 Learning Development Centre	
9 Soundbar's Corner		



Project Title	Funded By	Delivery Partners	Brief
Clár TechSpace	DCHG	Muintearas, Foróige	Develop and Deliver STEM content and curriculum as Gaeilge to schools. Provide hardware and kit.
STEM in Youth Work	SFI/ESB	NYCI	Develop and Deliver STEM training to youth workers nationally.
Creative Media	Inver	Foróige & Youth Work Ireland	Support TechSpace local champion sites.
Digital Media	CDYSB	CDYSB	Deliver training and support to Dublin based youth groups.
Computer Science	Google.org	Foróige	Develop and Deliver Computer Science training to youth workers, provide hardware and set up new TechSpace sites.
TechSpace Network	DCYA		Develop a custom build online community of practice and online short courses.
Project 1324	Adobe	Foróige, YMCA Ireland, SWICN Clubhouse, Foróige Clubhouse, Blanchardstown CTC	Distribute 50 licenses to youth centres and provide support
Schools Framework	Google.org		Develop schools digital strategy and deliver training to teachers and leadership. Provide hardware.
Computer ScienceS First	Google.org	Education Centres	Train and support teachers to use the Computer Science First platform.
MathsWhizz	Linesight	Irish Youth Foundation	Train educators to support young people to use MathsWhizz online platform.

Events			
Creative Tech Festc	ESB	Multiple	Celebrate with 200 young people and 100 Educators
TechFeile	DCHG	TG4, Seachtain na Geailge, 2020 Stráiteise	Celebrate as Gaeilge with 150 young people and 40 Educators
Further Education and Research			
NUI Cert Digital Creativity		Maynooth University	Develop and deliver Level 8 Certificate
KA2 Digital Youth Work	Erasmus+	Lead - YouthLink Scotland (YLS) with Six European Partners	Engage with 2 year European project on best practice.
KA2 Skill IT for Young People	Erasmus+	Lead - Youth Work Ireland (YWI) with Five European Partners	Engage with 2 year European project on best practice.



Partners/Funders

Appreciation ...

We are hugely appreciative of the support of our network of partners both in funding and working collaboratively to deliver our programmes. We are better together.



Financial

STATEMENT OF FINANCIAL ACTIVITIES FOR THE YEAR ENDED 31 DECEMBER 2018

	Notes	Unrestricted Funds	Restricted Funds	Total 2018	Total 2017
		€	€	€	€
Income From:					
Donations and legacies	2(a)	75,000		75,000	-
Charitable activities:					
Grants from governments and other co funders	2(b)		1,068,148	1,068,148	-
Other income	2(c)	252,269		252,269	-
Total Income		327,269	1,068,148	1,395,417	-
Expenditure on:					
Charitable Activities	3(a)		921,140	921,140	-
Raising Funds	3(b)	115,536		115,536	-
Total expenditure		115,536	921,140	1,036,676	-
Net Income/(Expenditure) for the year					
		211,733	147,008	358,741	-
Other recognised gains/(Losses)		57,828		57,828	
Net movements in funds:		269,561	147,008	416,569	-
Reconciliation of funds:					
Total funds brought forward		-	-	-	-
Total funds carried forward	9	269,561	147,008	416,569	-

STATEMENT OF FINANCIAL ACTIVITIES FOR THE YEAR ENDED 31 DECEMBER 2018

	Notes	2018	
		€	€
Current assets			
Debtors	7	358,230	-
Cash at bank and in hand		192,968	-
Total current assets		551,198	-
Creditors: amount falling due within one year	8	134,629	-
Net current assets		416,569	-
Total assets less current liabilities		416,569	-
Total net assets		416,569	-
The funds of the charity:			
Unrestricted funds	9	269,561	-
Restricted funds	9	147,008	-
Charity funds		416,569	-

CASHFLOW STATEMENT FOR THE YEAR ENDED 31 DECEMBER 2018

	2018	2017
	€	€
Reconciliation of net income/(expenditure) to net cash flow from operating activities		
Net income/(expenditure) for the reporting period (as per the statement of financial activities)	416,569	-
Adjustments for:		
Depreciation charges	-	-
(Increase)/decrease in debtors	(358,230)	-
Increase/(decrease) in creditors	134,629	-
Net cash provided by (used in) operating activities	192,968	-
Change in Cash and Cash equivalents in the year	192,968	-
Cash and Cash equivalents brought forward	-	-
	192,968	-

NOTES TO THE FINANCIAL STATEMENTS
FOR THE YEAR ENDED 31 DECEMBER 2018

The directors consider the accounting estimates and assumptions below to be its critical accounting estimates and judgements:

Going Concern

The directors have prepared budgets and cashflows for a period of at least twelve months from the date of approval of the financial statements which demonstrate that there is no material uncertainty regarding the company's ability to meet its liabilities as they fall due, and to continue as a going concern.

2(a) Donations and Legacies				
	2018	2018	2018	2017
	€	€	€	€
	Restricted	Unrestricted	Total	Total
Corporates, major donors and trusts	-	75,000	75,000	-
Total	-	75,000	75,000	-
2(b) Charitable Activities – Grants from Governments and Other co-funders				
	2018	2018	2018	2017
	€	€	€	€
	Unrestricted	Restricted	Total	
Depart of Culture, Heritage & Gaeltacht (DCHG)	-	264,762	264,762	-
SFI/NYCI	-	89,016	98,016	-
Irish Youth Foundation	-	20,000	20,000	-
Google CS (Computer Science)	-	200,000	200,000	-
Inver	-	40,000	40,000	-
CDYSB	-	20,000	20,000	-
Depart of Children & Youth Affairs (DCYA)	-	132,000	132,000	-
Erasmus KA2 SIY	-	16,376	16,376	-
Google Midlands Science	-	9,780	9,780	-
School Grant Income	-	6,000	6,000	-
Camara Education Limited	-	235,214	235,214	-
Donation in Kind	-	34,500	34,500	-
Conradh na Gaeilge Grant ESB Creative	-	500	500	-
Total	-	1,068,148	1,068,148	

2(c) Other Income					
		2018	2018	2018	2017
		€	€	€	€
		Unrestricted	Restricted	Total	
Sales to Educational Institutes		252,269	-	252,269	-
Total		252,269	-	252,269	-

3. EXPENDITURE

3(a) Charitable activities					
Programme		2018	2018	2018	2017
		€	€	€	€
		Unrestricted	Restricted	Total	
Depart of Culture, Heritage & Gaeltacht (DCHG)		-	264,761	264,761	-
Google School Framework		-	162,305	162,305	-
SFI/NYCI		-	91,865	91,865	-
Irish Youth Foundation		-	33,900	33,900	-
Google CS (Computer Science)		-	137,503	137,503	-
Inver		-	39,724	39,724	-
CDYSB		-	19,318	19,318	-
Affairs (DCYA) NW		-	94,280	94,280	-
Erasmus KA2 SIY		-	12,744	12,744	-
Erasmus KA2 Day		-	11,596	11,596	-
Google Midlands Science		-	9,780	9,780	-
School Grant Income		-	6,000	6000	-
Dept. Culture, Heritage & Gaeltacht (DCHG)		-	2,864	2,864	-
Foundation for Foundry for Creative		-	24,500	24,500	-
Stem in Youth Work Maker		-	10,000	10,000	-
Total		-	921,140	921,140	-

3(b) Raising funds				
	2018	2018	2018	Total 2017
	€	€	€	€
	Unrestricted	Restricted	Total	
Fundraising Expense	-	83,290	83,290	-
Support cost	-	32,246	32,246	-
Total 2018	-	115,536	115,536	-

5. STAFF COSTS

Employees & Remuneration				
			2018	2017
			€	€
The average number of persons employed by the company during the year were:			14	-
The staff cost comprised of:				
Salaries			439,241	-
Social security cost			47,318	-
Total			486,559	-

Staff Cost - Salary Range

			2018	2017
			No.	No.
			Employees	Employees
€60,001 to €70,000			1	-
€70,001 to €80,000			-	-

The company does not provide a pension contribution.

6. TAXATION

The company does not engage in a taxable activity and has been granted charitable tax exemption under reference CHY21543.

7. DEBTORS

	2018	2017
AMOUNTS FALLING DUE WITHIN ONE YEAR	€	€
Trade debtors	327,317	-
Prepayments and accrued income	30,913	-
Total	358,230	-

8. CREDITORS

	2018	2017
AMOUNTS FALLING DUE WITHIN ONE YEAR	€	€
Trade creditors	125,268	-
PAYE & social security	8,911	-
Other creditors	450	-
Total	134,629	-

9. RECONCILIATION OF FUNDS

2018					
	Opening balance	Income	Expenditure	Transfers	Closing balance
	€	€	€	€	€
Restricted funds	-	1,068,148	(921,140)	-	147,008
Unrestricted funds	-	327,269	(115,536)	57,828	269,561
Total	-	1,395,417	(1,036,676)	57,828	416,569







Contact us

Contact our Dublin office

Address

Camara Education Ireland,
Unit 3, Guinness Enterprise Centre,
Taylor's Lane,
Dublin 8

Telephone Number

+353 1 685 7123

Partnerships

Marianne Checkley CEO

mariannecheckley@camara.ie

Sales Information & Enquiries

Ben Dardis

bendardis@camara.ie

Schools & Community Coordinator

Orna Mulhern

ornamulhern@camara.ie

Contact our Galway office

Address

Camara Education Ireland,
Áras na nGael,
Dominick Street,
Co. Galway

Telephone Number

+353 83 852 7723

TechSpace Programme Manager

Jennifer Hesnan

jenniferhesnan@camara.ie

Comhordaitheoir Cláir TechSpace

Séamus Ó Fátharta

seamusofatharta@camara.ie



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